

## Introduction

- Empirical study to investigate effects of catastrophic forgetting for Object Detection for Autonomous Driving
- Autonomous Systems are exposed to ever-changing data-distributions (Figure 1)
- Incremental training can lead to a degradation in performance, known as catastrophic forgetting
- Investigation of Domain-incremental Learning Class-incremental Learning (Figure 2) for BDD100K [1]

## Metrics

Model is evaluated after each task (mAP) on all  $K$  tasks  $P \in \mathbb{R}^{K \times K}$

- Average mAP  $avg. mAP = \frac{1}{K} \sum_{i=1}^K P_{K,i}$
- Backward Transfer [2]  $BWT = \frac{1}{K-1} \sum_{i=1}^{K-1} P_{K,i} - p_{i,i}$
- Forward Transfer [2]  $FWT = \frac{1}{K-1} \sum_{i=2}^K p_{i-1,i} - \bar{b}_i$

## Results

The **order of tasks** and the **data distribution** of the input influences the severity of forgetting.

Order	avg. mAP	BWT(%)	FWT
Time of Day (Day, Night, Dawn/Dusk)			
Day → Dawn → Night	0.263	-10.5%	0.253
Day → Night → Dawn †	0.228	-15.0%	0.209
Dawn → Day → Night	0.241	-5.7%	0.21
Dawn → Night → Day ‡	0.264	<b>11.5%</b>	0.189
Night → Day → Dawn	0.263	-10.2%	<b>0.263</b>
Night → Dawn → Day	<b>0.268</b>	7.2%	0.223
Scene (Citystreet, Highway, Residential, ...)			
Descending by occurrences	0.244	-18.3%	<b>0.267</b>
Ascending by occurrences	<b>0.286</b>	<b>176%</b>	0.085

The **architecture** of the detector has an influence on the forgetting.

Architecture	avg. mAP	BWT(%)	FWT
Time of Day			
Faster-RCNN (ResNet)	0.263	-10.5%	0.253
Faster-RCNN (Swin)	0.270	-10.0%	0.261
FCOS (ResNet)	0.240	-12.6%	0.229
DDETR (ResNet)	<b>0.276</b>	<b>-8.1%</b>	<b>0.266</b>
Scene			
Faster-RCNN (ResNet)	0.244	-15.3%	0.267
Faster-RCNN (Swin)	<b>0.281</b>	<b>-7.4%</b>	<b>0.294</b>
FCOS (ResNet)	0.215	-20.2%	0.247
DDETR (ResNet)	0.219	-25.2%	0.291

**Class-incremental learning** leads to more severe forgetting compared to domain-incremental learning.

Inc.	AP									
	Car	Truck	Bus	Mot.-cycle	Train	Rider	Bi-cycle	Tr. Sign	Tr. Light	Pedestrian
5-5										
#1	<b>0.499</b>	<b>0.422</b>	<b>0.44</b>	<b>0.173</b>	0.00					
#2	0.00	0.00	0.00	0.00	0.00	<b>0.331</b>	<b>0.234</b>	<b>0.224</b>	<b>0.372</b>	<b>0.233</b>
9-1										
#1	<b>0.497</b>	<b>0.436</b>	<b>0.445</b>	<b>0.195</b>	0.00	<b>0.196</b>	<b>0.22</b>	<b>0.368</b>	<b>0.223</b>	
#2	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	<b>0.333</b>

## Conclusion

- Continuous Learning highly depends on chosen scenario
- Unbalanced data distributions must be accounted for when training incrementally
- Task-agnostic RPN (Faster-RCNN) improves performance
- Future research should incorporate random orderings and more realistic scenarios

## References

- Yu, F. et al. (2020), "Bdd100k: A diverse driving dataset for heterogeneous multitask learning." in CVPR (2020).
- Lopez-Paz, D. and Ranzato, M., "Gradient episodic memory for continual learning" in NeurIPS (2017).

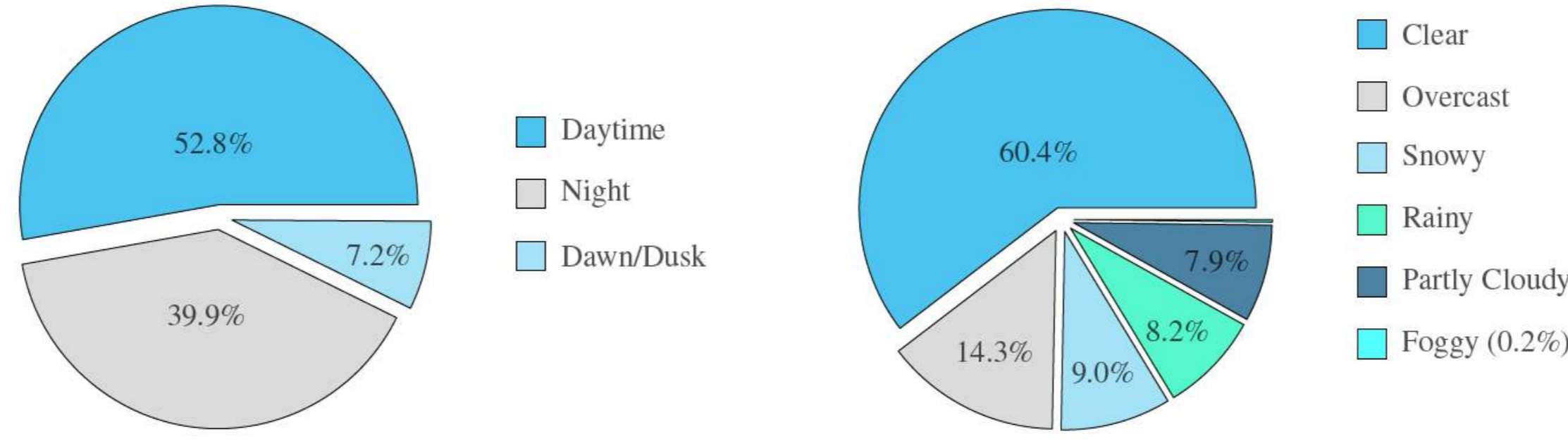


Figure 1: Distribution of Time of Day (left) and Weather (right).  
(©ZF Group)

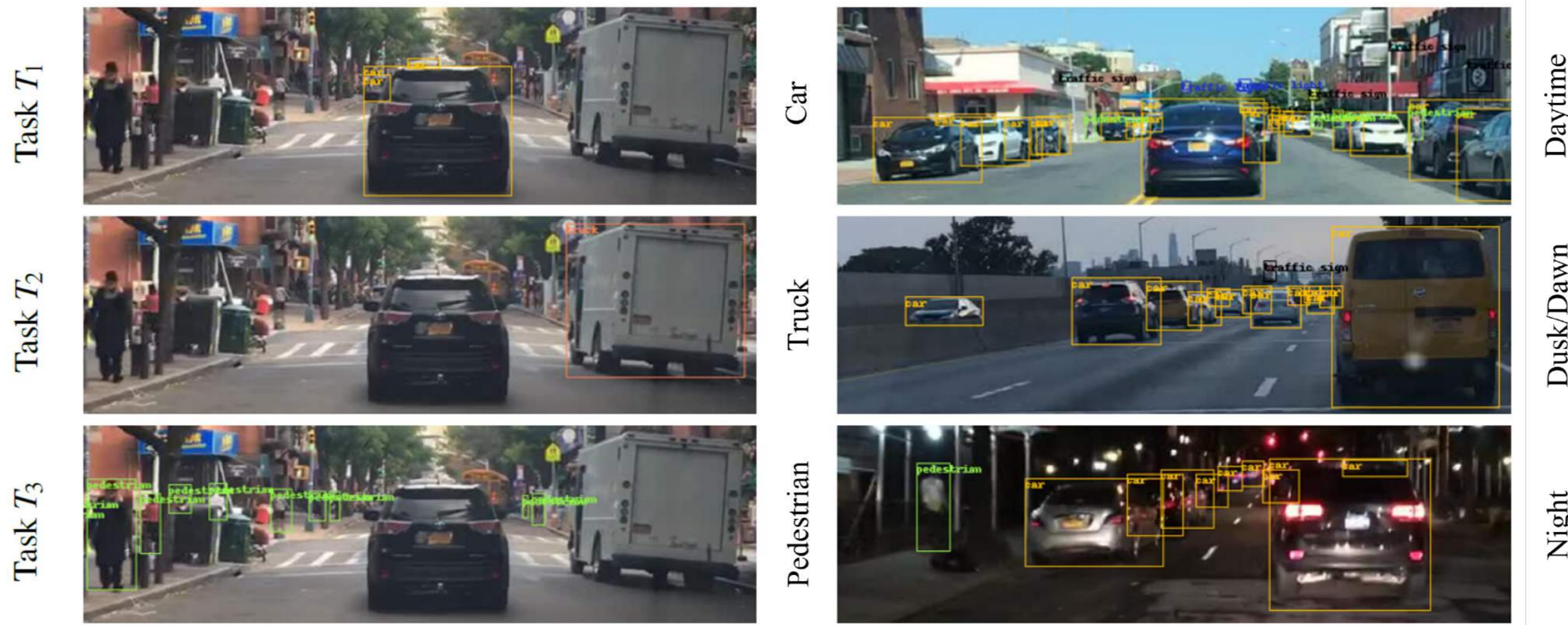


Figure 2: a) Class-incremental and b) Domain-incremental Learning (©ZF Group)

## Partners



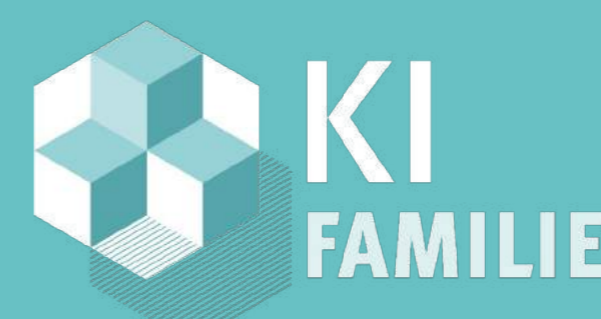
## External partners



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